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NUMBER FOURTEEN

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Produced by Marc Ortlieb on behalf of the AUSSIECON TWO committee

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AVAILABLE to Australian members of Aussiecon Two and to selected others. (Don't ask how you were selected. You might not want to know.) Also available for filthy lucre - \$10-00 per issue. I'm not proud. FREQUENCY approximately monthly. DEADLINE for #15: sometime in early August.

#### ---000---

Welcome to the penultimate TIGGER in its current form. The TIGGER after the next one will be a cute little bi-monthly genzine that feeds on letters of comment, articles, artwork, and nice thoughts. This one, and the next one will be your usual boring AUSSIECON TWO stuff, with occasional interesting snippets of information. This issue is dedicated to the thought that, if the Worldcon ever strays into Australian waters again, this editor will limit his involvement to that of being an attending member.

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#### QUESTIONS

- Q> Why is the deadline for Hugo ballots so early? Why can't they be counted at the convention like the site selection ballots?
- A) The basic problem there is one of time. Counting the Hugo ballots is a full day's work when you consider verifying votes, distributing preferences, and dealing with all the categories. The Award bases then have to be engraved to a standard acceptable in science fiction's most prestigious award. That means that, even were you to allow voting at the convention, it would close on the Friday at the very latest, and the Awards Sub-committee would then spend all of the Saturday working on the count rather than enjoying the convention. That's not really on, and that sort of rush would certainly not leave anyone with time to cope with complications. Besides, since the awards cover the year 1984, everyone has had more than enough time to make up their minds by the time ballots are due in. Perhaps on-site voting might have worked when the worldcon attracted two hundred attendees, and when there were few supporting members casting ballots, but it won't with a potential voting membership in excess of two thousand.

#### CONVENTIONS

Craig Macbride mentions that the Melbourne University's role-playing games club, MAGInc, is holding its annual Arcanacon on the weekend following Aussiecon (Aug 30 - Sept 1). It will be at the Melbourne College of Advanced Education. Contact MAGInc for more information on that. Their address is Box 104, Union Building, University of Melbourne, Parkville, Vict 3052.

-[]-

RATCON 6 Ratcon 6 is a relaxacon to be held on Rottnest Island, twelve miles from Perth, off the Western Australian Coast. Dates are Monday September 2nd to Wednesday September 4th. Contact people are Sally Beasley and Dave Luckett, 69 Federal St, Tuart Hill, W.A. 6060. The convention will cost \$15-00 for accommodation, and about \$30 to get from Perth to Rottnest Island.

Convention activities include doing nothing, recovering from hangovers, bicycle riding, feeding quokkas, writing oneshots, swimming, fishing, drinking, eating and generally ggofing off. (I'm not sure that I want to know what "ggofing off" is. Perth fans are into weirdness, even if they're getting married off like flies.)

Places are limited in number, and so, if you're interested, contact Sally and Dave as soon as possible.

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#### HUGO VOTES

Reminder that Hugo Votes are due in by July 31st 1985. (This is the date by which they must be received.) Vote in as many or as few categories as you wish. The system is optional preferential, i.e. you don't have to place a number in every box, but you must use numbers if your vote is to count.

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#### SITE SELECTION

While we're on voting, there seems to have been some confusion concerning the site selection voting. To vote for either Britain or Phoenix as the site for the 1987 World Science Fiction Convention you need to include a voting fee of \$23-00 Australian made out to 45th World Science Fiction Convention, as specified on the voting form. By doing so not only do you register your vote but you get a supporting membership in whichever convention wins. Voting for the losing bid means that you still become a supporting member of the 1987 convention. Votes without the voting fee will not be accepted.

Postal site selection votes must reach the Site Selection sub-committee by July 31st, 1985. Votes will be accepted at the convention itself, and a deadline for hand-delivered votes will be announced there.

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#### VCLUNTEERS

Now that the convention is virtually on our doorstep, we have a better idea of our volunteer requirements. Carey Handfield and Derrick Ashby have been keeping a record of volunteers, but some department heads are going to need closer contact with their volunteers before the convention. If you'd like to help in any of the following categories, please contact the person listed below as soon as possible. (Unless otherwise specified, if you have already submitted a volunteer form, then you will be on our records and don't need to write again.)

Security Could all people interested in working in security, including people who have already volunteered, please contact Cary Lenehan, either by letter or by phone, as soon as possible.

Film Projectionists If you haven't contacted Irwin Hirsh directly, please do write to him, c/o the AUSSIECON TWO address.

Other Volunteers If you haven't already filled in the form which appeared with the progress reports, please write to Carey Handfield, c/o the AUSSIECON TWO box, with details of when you would like to help, and what you would like to do. We will need people to help on the registration tables, people willing to carry things up and down stairs, people to help with auctions, people to act as day marshalls in the various hotels, people to help Terry Stroud with lighting and sound, people to help in marshalling for the masquerade, people to help set up rooms, all sorts of other things.

The rewards are few, but it'll certainly help you to feel more a part of the convention, and, if you don't know anyone at the convention, working as a volunteer is an excellent way to open up new friendships. There's nothing like the shared joy of lugging boxes of paper up stairs to break down those social barriers and to start a good conversation. Such conversations can widen your knowledge, and vocabulary, especially when the box drops on your toe, as it inevitably will.

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#### SCA FEAST

The Society for Creative Anachronism, who are kindly providing the convention with a display/fair in the Treasury Gardens on the Saturday of the convention, are holding a feast on the Wednesday Night before the convention opens. This will probably be held at the Abby Theatre. If you are interested in attending, contact Steve Roylance as soon as possible, but certainly before AUGUST 9th. He'll be able to give you details of cost and required costuming.

Steve Roylance 1592 Malvern Rd Glen Iris Vict 3146

#### MASQUERADE

Please note that we will not be using the Novice, Journeyman and Master divisions that are used in the United States in our Masquerade. The Masquerade will be divided into two sections, Original Costumes and Re-Creations. There will be an assortment of awards presented in these sections, those mentioned in P.R. #4 plus a few others. We don't feel that we can justify the hierarchical structure found at U.S. world conventions considering the small number of previous Worldcon masquerade entrants we will have at AUSSIECON TWO.

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#### PEOPLE

M.Coleman Easton, who is expected to attend AUSSIECON TWO, has had a pleasant fantasy, entitled MASTERS OF GLASS, released in the Questar Fantasy series. In your humble editor's opinion, it's worth a read.

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#### RUMOUR OF THE MONTH

That there will be a fanzine launching for the new look TIGGER at AUSSIECON TWO, featuring free booze, a launching speech by the Honourable R.J. Hawke, a theme song from Men At Work, and a commemorative coin struck for the occasion. Unfortunately the Gang of Five Inner Committee of AUSSIE-CON TWO has decided that this event would compromise the convention's standing as an amateur event, and so has forbidden the launching.

C> What sits on your breakfast table and wears a sixgun?

A> Wild Bill Eggcup. (Sorry about that)

### MINNEAPCLIS IN '73

Minneapolis is, as several will know, bidding for the right to hold the 1973 World Science Fiction Convention. This year the Minneapolis in '73 bidding committee will be represented by Joyce Scrivner & Linda Lounsbury one and a half DUFF winners - Jeanne Mealy, Dean Gahlon, Gin Nelson, and an assortment of other Minneapolis people. This bodes well for a rip-roaring Minneapolis in '73 Party at Aussiecon Two. Watch for details in the Aussiecon newssheet, and on notice boards.

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## THE JOYS OF MODERN TECHNOLOGY

AUSSIECON TWO, in an attempt to catch up with modern technology and the Twentieth Century in general, does make use of two marvels of the Space Age - the computer and the answering machine. There are problems with both, mainly associated with human errors.

CHANGE OF ADDRESS - Please do tell us when you change your address. We like to keep all members informed of things, but we can't do that when letters, TIGGERs, etc are returned with "Not Known At This Address". Don't worry. We won't tell the debt collectors your new address - unless you owe us!

ANSWERING MACHINE - AUSSIECON TWO has an answering machine connected to the phone. This is because the committee members looking after the machine have things to do other than answering the AUSSIECON phone. The answering machine means that they can answer queries when they have the time to do so. They will usually leave the answering machine on all night, so please note that there is no point in hanging up when you get the answering machine and then ringing later. You'll still get the answering machine and you'll have wasted two phone calls instead of one. If answering machines really make you nervous then why not write?

For the benefit of those who have forgotten, or who don't keep copies of TIGGER on file:

THE CFFICIAL AUSSIECON TWO PHONE NUMBER IS (03) 699-4940.

Please note though that changes to hotel bookings must be in writing.

---c0o---

#### LETTERS

And now a brief word from someone who won't be at AUSSIECON TWO ...

England

Well, of course, I'm certainly bound to agree with what you say, laying all modesty aside - an act requiring an almost superhuman effort - and with all due acknowledgements to other fun attendees (naming no names); but after all, someone had better face the truth, and who better than you and I? - that the World Con would be a better event if I were there.

But I can't make it.

It grieves me to say so.

You'll just have to limp along without me.

Shucks. Sorry.

Thanks for writing.

But since you didn't enclose money...

Eest wishes,

Brian Aldiss

#### FILM PROGRAMME

The Film Programme will start on the Thursday morning of the convention at nine. You will need your membership badge to get into the films, and so you will need to have registered at the convention before going over to the State Film Centre for the films.

# WHAT DO I DO WHEN ARRIVING AT AUSSIECON TWO?

The first thing you will need to do is find the Southern Cross Hotel so that you can register as a member of the convention. THIS IS IMPORTANT Without your membership badge you will be a non-person so far as the convention is concerned. You will need to wear your badge during the convention, otherwise our security people are likely to ask you what you are doing at the convention. We know that identity cards are a contentious issue at present, but you have paid good money in order to join this convention. We're sure that most of you would prefer it if we did limit the convention's activities to people who are members.

The Southern Cross Hotel is at the corner of Bourke and Exhibition Streets in the Central Shopping area in Melbourne. To get there you can take any tram going up Bourke St and get off at Exhibition Street. That only leaves getting to Melbourne as a problem. If you arrive by train, you will get off at Spencer St Station and then take the Bourke St tram. That currently costs sixty cents. If you arrive by plane, you will need to get into the city. The cheapest way to do this is on the Skyways Bus, which will dump you near the corner of Franklin and Swanston Street. Head down Swanston, and then up Bourke St. If you aren't heavily burdened with luggage it's not too bad a walk. Otherwise take a Swanston St tram to Bourke St, and then get the Bourke St tram up to Exhibition St. That will cost you a dollar, for a ticket that can be used for two hours. From bus depots you'll have to work out some way of getting to Bourke St and thence to Exhibition St.

Registration will take place in the Foyer to Ballroom A which is upstairs in the Southern Cross. To get to it, you can go in the main Exhibition St Doors, and up the staircase. This will all be signposted. Registration opens at 7-00p.m. on the Wednesday night before the convention - August 21st - and will open at 9.00a.m. every morning after that.

To register you will simply need to present reasonable proof that you are who you claim you are. We will have records including your membership status. People who have not already joined will have to pay at-the-door membership rates. Once you have registered then you will be free to enjoy the convention. Please do read your pocket programme book. That will tell you where and when things are. With four major venues, with eleven main programming rooms, plus huckster rooms and the artshow, you might even want to plan the items that you want to attend in advance. Note also that there will be a daily newsletter which will contain useful information. This will be free, and will be found in an assortment of distribution points around the venues.

#### ---000---

#### ACCOMMODATION

Okay, this is your last, your very last, opportunity to book a hotel room through the convention. If you get a hotel booking form off to Peter Darling by return post, we might be able to get you a room through the convention. Please note though that we are all out of the following room types:-

Victoria Hotel - Singles, Doubles and Triples with Facilities
Doubles without facilities

Southern Cross - Triples.

If you can't get your booking in by then, all we can suggest is that you contact the hotel of your choice direct, and mention that you are a member of Aussiecon Two.

All hotel correspondence should go to Peter Darling at the Aussiecon Two address.

#### ---000---

# SCLD TO THE MAN WHOSE WIFE IS DRAGGING HIM OUT OF THE BACK OF THE ROOM

There will be three auctions at AUSSIECON TWO - A Collectors' Auction featuring material being sold to support the Ron Graham Collection at the Fisher Library Sydney University; A Fan Fund Auction, to raise money to support the various fan funds that bring overseas fans to Australia and send Australian fans overseas; and the Art Auction, where items from the Art Show will be sold.

The Collectors' Auction is currently scheduled for Friday Morning in the Australis North Room of the Southern Cross Hotel. It goes from 10-30am to 12-30pm.

The Fan Fund Auction is currently scheduled for Saturday Morning in the Australia North Room. It will run from 10-30am to 12-30pm.

The Art Auctions will probably be held in the Main Room of the Victoria Hotel - the Art Show Room itself. There is one scheduled for llam to lpm on the Sunday. There will be another, if needed, from llam to lpm on the Monday morning.

You never know what you'll find at an auction, especially in the fan fund auction, so why not go along and see what you can find?

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# IT'S SKYLAE ALL OVER AGAIN

Assorted bits of the Death Star have arrived in Australia, courtesy of Lucasfilms and not of NASA. I gather that they arrived by plane rather than by gravity.

#### ---000---

# WANTED - GAMERS, PREFERABLY ALIVE.

AUSSIECON TWC is interested in holding demonstrations of various sf/fantasy games. Space has been reserved for game players in the Sheraton Hotel each afternoon from 3-00pm until whenever. If you'd like to reserve a little of this space, please contact Phil Ware, c/o the AUSSIECON TWO post office box. Do this as soon as possible.

#### ---oCo---

#### PHEW!

This TIGGER wasn't meant to be anywhere near this big! The ultimate TIGGER will be far shorter and will, I hope, contain only urgent messages. See you next issue.

#### TICGER

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